

1. **LAWS OF THE GAME**

All games will be played in accordance with the **USYSA, FIFA and WYSA** laws.

Any exceptions are as noted below.

2. **ELIGIBILITY TO PLAY**

- Age divisions are set up by single years of birth from August 1, to July 31. No over age players are allowed.
- Maximum roster size is 18 including a maximum of 3 guest players.
- All players must have USYSA player pass cards and be listed on the team roster signed by the USYSA district or State Registrar. No other forms of identification are acceptable. Two copies of your roster form are to be mailed to the tournament scheduler by Saturday May 18. One will be stamped and returned to coach/manager to be presented to field marshal prior to the start of each game.
- All Guest players must have a completed **Guest Player Form** from their state association.
- A waiver of liability form signed by all players & parents must accompany the team's official roster.
- All teams must be registered with an official league.
- All out of state teams must provide official **Permission To Travel** forms.

3. **GAME INFORMATION**

- Teams should be present at the field on which they are scheduled to play twenty minutes prior to game time. A field marshal will check player passes, roster & equipment.
- There will be **NO** on field warm-ups.
- All games will have two 25-minute halves with a 5-minute half time.
- Teams listed first on the schedule are the home team, they will provide the game ball.
- Only coaches & managers are allowed on the player's sideline.

4. **UNIFORMS AND EQUIPMENT**

- The home team will be required to change jerseys if the referee rules there is a conflict.
- Shin guards are required. Socks must be pulled over shin guards.
- No jewelry of any kind is allowed.
- Casts (Hard or Soft) are not allowed (**WYSA RULE**).
- All players on a team must have the same color jersey and keep them tucked in. Jerseys must be numbered with a different number for each player.
- Molded or screw in soccer cleats are allowed. (**NO BASEBALL SPIKES**).

5. **TOURNAMENT DIRECTOR AND REFEREE AUTHORITY**

- All referee decisions are final. No protests are allowed. The Tournament Director has the right to modify the length and location of any game. In the case of severe weather, the Director has the authority to relocate, reschedule, cancel or reduce the length of any game. The Tournament Committee, the Wisconsin Youth Soccer Association, and the United Serbian Youth Soccer Club shall not be responsible for the expenses incurred by any team or individual if the tournament is canceled in whole or part.

6. **DISCIPLINE**

- All red and yellow cards will be reported to the Tournament Director.
- Red-carded players will be suspended for at least one game (2 yellow cards in one game equal one red card). Player's red carded for violent conduct or foul and/or abusive language may be suspended for the rest of the tournament.
- Any players who are yellow carded must be substituted out of the game (he or she may re-enter).

- Any player receiving 3 yellow cards during the tournament may be suspended for at least one game.
- Red cards will be reported to the players State Soccer Association.
- Harassment of officials and players will not be tolerated. Referees may stop games temporarily or may suspend play in the face of persistent sideline harassment or intimidation. In the case of a game suspension, only the Tournament Director is empowered to decide the outcome of a game (score stands as is, forfeit, etc.).
- Coaches are responsible for the conduct of the players, parents and spectators at the fields, hotels, and other locations for the duration of the tournament. If the United Serbian Youth Soccer Club receives complaints regarding conduct of any player or person associated with your team, the Tournament Director may ask any/all people to stay away from the tournament and/or ask the team to leave (games will be forfeited) and/or bar the team from future tournaments.

7. **FORFEITS/FAILURE TO SHOW**

- All teams are expected to complete all scheduled games. Any team that fails to show or leaves the field of play before the conclusion of a game may be disqualified from the tournament. That team may also be banned from future tournaments and its State Association will be advised of its misconduct.
- A minimum of 7 players constitutes a team. If a team does not have 7 players at game time, it will be granted a maximum 10-minute grace period before a forfeit is declared.
- In the event of a forfeit, the winning team will be awarded

8. **SUBSTITUTIONS**

- Unlimited, with referee consent, prior to substituting teams throw-in after either teams goal prior to either teams goal kick and at half-time.
- When play is stopped for an injured player and an attendant enters the field of play, the injured players must leave the field but may be substituted for. The opposing team may also substitute a like number of players.
- Any players issued a yellow card must be substituted for.
- A player with blood on his/her body or uniform must be substituted out. The bleeding must be stopped, the site must be covered with a bandage, the uniform must be washed or replaced as fits the situation before the player may return to play.

9. **SCORING**

- 6 points for a win, 3 points for a tie, 0 points for a loss, 1 point for each goal up to 3, 1 point for a shut-out, a 0-0 tie equals 3 points plus 1 point for a shut-out.
- In all age groups, the team scoring the most points in its group will be in the playoffs. In the case of a 3-group division, a 4th team will be eligible for the playoffs, referred to as the wild card team (the team with the next highest point total in the entire age division). The wild card team will play the winner of Group C unless the wild card team is also out of Group C in which case the wild card team will play the winner of Group A and the winner of Group B will play the winner of Group C
- Tie Breakers- Preliminary Round
 - 1 Head to Head Competition
 - 2 Team with Most Wins

8 points for the win. (6-win, 1-goal, 1-shut out)

10. **AWARDS**

First place team and individual trophies and Second place team trophy will be presented to all rostered players and coaches at the Tournament headquarters immediately after the championship game. All recreational level players will receive an award after there last game.

- 3 Fewest Goals Allowed
- 4 Most Goals Scored
- 5 Penalty Kicks

Tie Breakers – Semi-Finals and Finals

Penalty Kicks

As stated by USSF guidelines, a coin toss will determine which teams kicks first.

Each team will designate 5 players to take alternate kicks. Best of five is the winner. If still tied after 5 kicks, alternate penalty kicks will be taken by Remaining players until a winner is decided.

Bonus Games – the younger age groups U-10 or below could participate in bonus games. The first set of bonus games will consist of two 15 minute halves. If the game is tied after the second half is completed they will immediately go on to penalty kicks. The U-7/8 teams will kick from half field with no goalie. The U-9/10 teams will kick from the usual penalty kick area. The last bonus game will consist of a full game and will go to penalty kicks if the game is tied at the end of the contest.